

Spaceship Weapons

Heavy Laser Cannon

Damage: 8 / 16 / 24

Range: 4,550 / 8,900 / 17,800

[Armour Penetration](#), [Slow](#), [Spaceship Scale](#), [Beam](#), [Disintegrate](#), [Power Up \(2\)](#)

Light Laser Cannon

Damage: 3 / 6 / 8

Range: 1,500 / 3,000 / 6,000

[Armour Penetration](#), [Slow](#), [Spaceship Scale](#), [Beam](#), [Disintegrate](#)

Heat Ray Cannon

Damage: 12 / 24 / 36

Range: 4,000/8,000/16,000

[Energy Drain](#), [Fragile](#), [Overheats](#), [Spaceship Scale](#), [Slow](#)

Asteroid Blaster

Damage: 18 / 36 / 54

Range: 6,000 / 12,000 / 18,000

[Energy Drain](#), [Overheats](#), [Spaceship Scale](#), [Slow](#)

Orbital Defence System

Damage: 12 / 24 / 36

Range: 12,000 / 24,000 / 48,000

[Slow](#), [Spaceship Scale](#)

Short-Range Laser Blaster

Damage: 4 / 8 / 12

Range: 4000 / 6000 / 8000

[Beam](#), [Spaceship Scale](#)

Sonic Disruptor Beam

Damage: 12 / 24 / 36

Range: 12,000 / 24,000 / 48,000

Beam, Energy Drain, Fragile, One Shot, Spaceship Scale

Medium Laser Cannon

Damage: 5 / 10 / 15

Range: 3,000 / 6,000 / 12,000

Armour Penetration, Slow, Spaceship Scale, Beam, Disintegrate

Rocket Pod

Damage: 3 / 6 / 9

Range: 250 / 500 / 1000

Slow, Spaceship Scale, Spread

Targeted Missile

Damage: 12 / 24 / 36

Range: 3,000 / 6,000 / 12,000 -

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