

Traits for Bases

Good Traits

- ADVANCED TECHNOLOGY* good, base
- ALIEN GADGET* good, base
- ARMOURY good, base
- COMPUTING POWER good, base
- DATABASE ACCESS good, base
- DEFENCE SYSTEMS* good, base
- FORTIFIED good, base
- HOLDING CELLS good, base
- INTERNAL SENSORS good, base
- LABORATORY* good, base
- LANDING PAD* good, base
- LOCKDOWN good, base
- MEDIC good, base
- MINIONS* good, base
- MOBILE BASE good, base
- SECRET BASE good, base
- SECURE BASE good, base
- TRAINING good, base
- TROOPS good, base
- VEHICLE POOL* good, base

Bad Traits

- ALIEN THREAT bad, base
- DANGEROUS EXPERIMENTS bad, base
- HARSH CONDITIONS bad, base
- ISOLATED bad, base
- MAIN REACTOR bad, base
- ONGOING MISSION bad, base
- SPACE-TIME RIFT bad, base
- TRAITOR bad, base
- TROUBLE AT THE TOP bad, base
- UNRELIABLE RESOURCE* bad, base
- WANDERING CIVILIANS bad, base

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