OUTCAST

The character has done something that has led to a section of society, or an entire race or planet, shunning them or viewing them with fear, dread or loathing. It could be that they've offended someone's beliefs, or committed a crime, or even just made such a fool of themselves that people regard them with complete disdain. They could have spoken out about their extreme scientific belief in aliens and been ridiculed in academic circles, or shunned by the government agency they work for and given an office in the basement.

Effect

Players should discuss with the Gamemaster what the character has done and who regards them with such dislike or dismissal. When anyone that would react negatively to their presence encounters the character, they should make an Awareness + Ingenuity roll to recognise them. If the character is recognised, they'll suffer a -2 penalty on all social rolls (such as trying to Convince or to even share their knowledge). If the 'something' they've done is more severe than this, they should take a Major Dark Secret Bad Trait instead.

bad, minor, characters

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