

# UNSTOPPABLE FORCE

**Prerequisite:** [Apocalyptic](#)

The weapon emits a damaging force that cannot be countered by any known defence, due to its transdimensional, temporal and/or unstoppable destructive power. What it hits, it destroys...

## Effect

By expending 1 Story Point, the weapon delivers an 'L' result that instantly destroys any target within a 3D6 meter radius, regardless of Attribute Levels, Hit Capacity, or Traits of any kind. It can expand the radius of the blast by a factor of 10 for every 2 additional Story Points spent, so for 7 Story Points (1 + 6 additional) the weapon could completely obliterate everything within a 18 kilometer radius, and for 13 Story Points, could wipe out everything within 18,000 kilometers, easily taking out a planet the size of Earth!

The weapon can even destroy an Immovable Object, but in doing so, the weapon will, itself, be wiped out in a massive energy backlash (which will destroy everything within D6 Astronomical units, as well).

[good](#), [major](#), [apocalyptic](#), [gadgets](#)

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